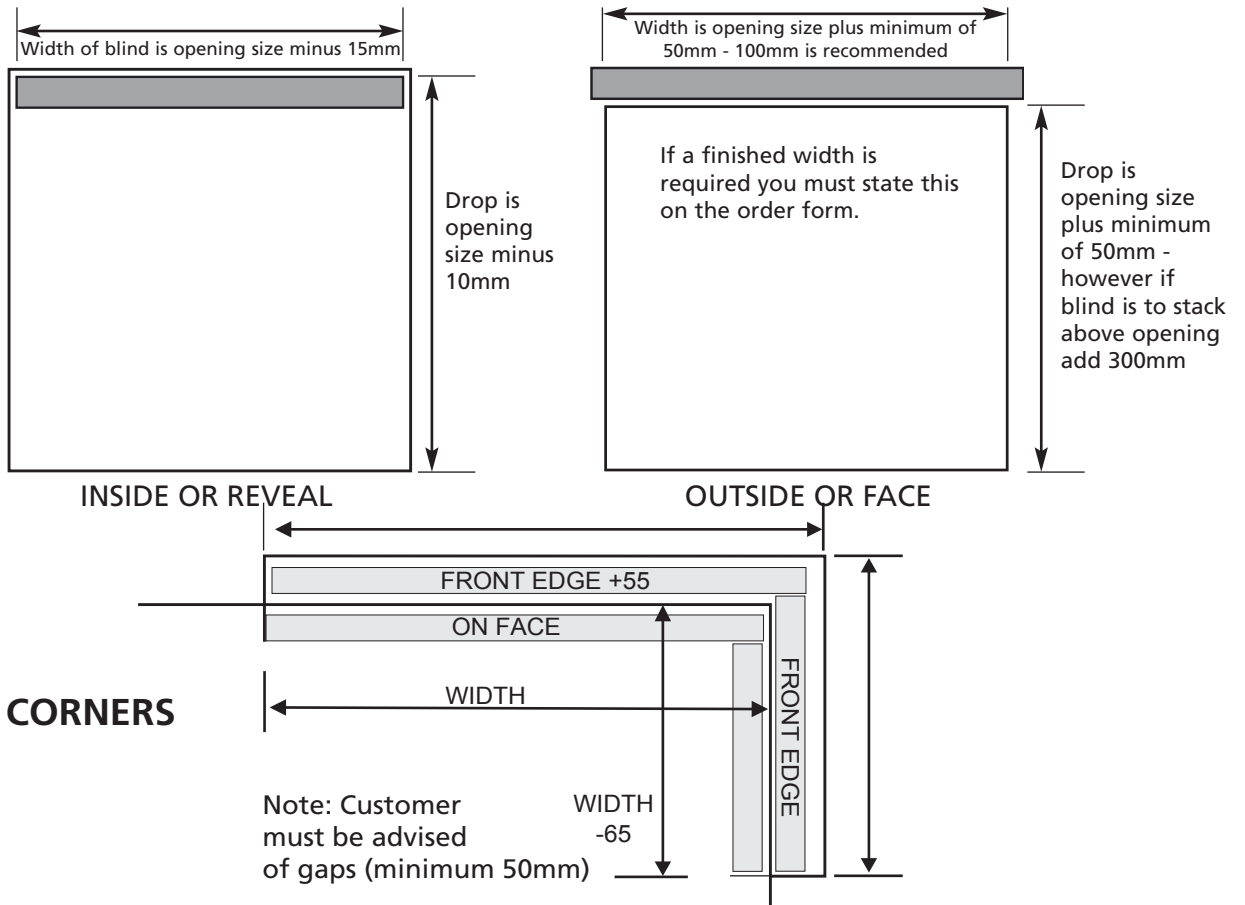


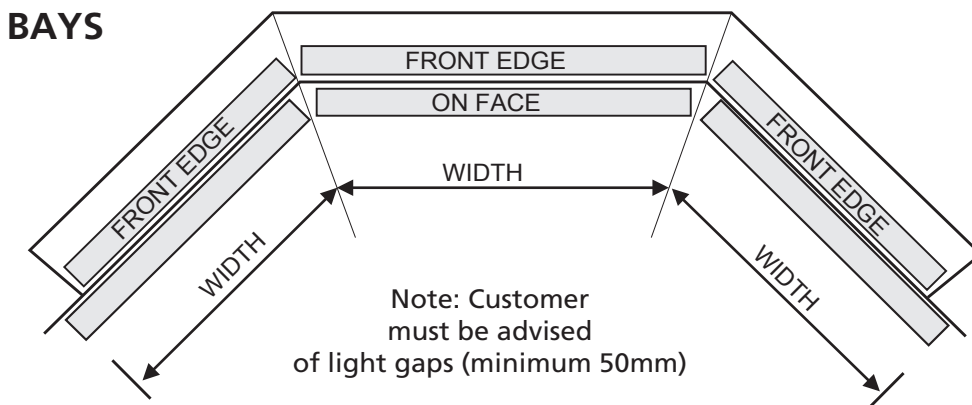
ROMAN BLIND MEASURING

When measuring for Romans the measurements taken are wood to wood sizes. Manufacturing will take off the clearance deductions.



FRONT EDGE FITTING: Measure to the front edge and add 55mm to one blind or measure to back edge and reduce one blind by 55mm. (Inside fitting).

ON FACE FITTING: Measure into the corner and reduce one blind by 65mm



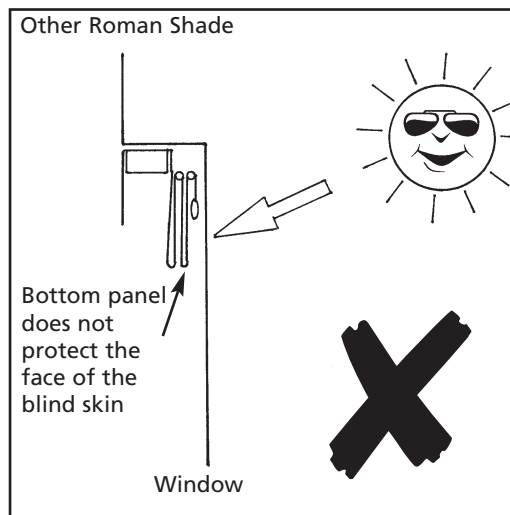
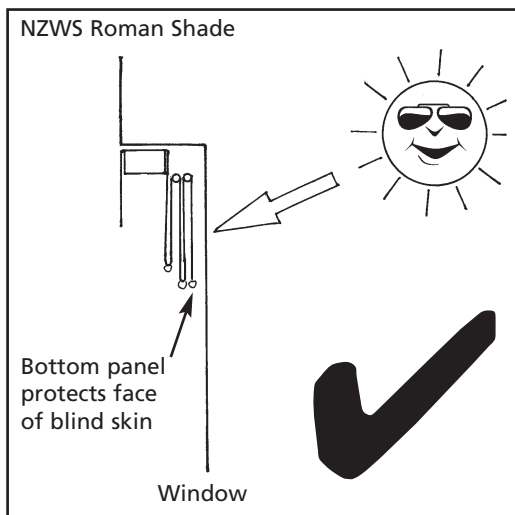
Note: Roman Blinds are not ideal in corner (or bay window) butting situations as fabrics bunch up in a raised position. The consumer will frequently need to position the stacks manually to ensure a tidy appearance.

PANEL SIZE INFORMATION

The top panel is always 280mm, and the other panel sizes will vary depending on the drop of the blind. Size variation will be from 150mm to 220mm.

DROP (mm)	No. of Panels
< 700	3
701 - 1149	5
1150 - 1549	7
1550 - 1949	9
1950 - 2349	11
> 2350	13

Roman Shades are designed so there is an odd number of panels which ensures that the back of the fabric is always facing the window when it is raised, so any fading will be limited to the back of the blind, and will therefore not interfere with the look of the front face of the blind.

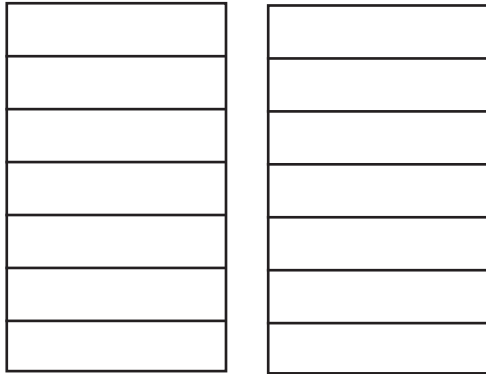


The design of the Roman Shade means each extrusion will hang slightly lower than the previous one. This is to minimise the depth of the panel stack, giving the product a more streamlined appearance and to ensure the fabric is protected from any effects of the sun, which may lead to fading.

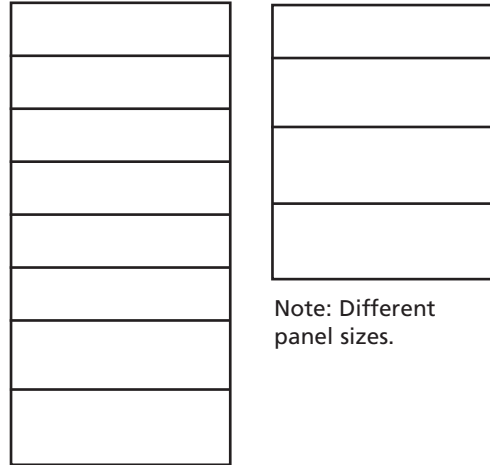
BUTTING BLINDS

If the side by side windows are the same drop the panels in the Roman Shade will equal. If the side by side windows are a different drop the panels will not equal.

1. Same Drop



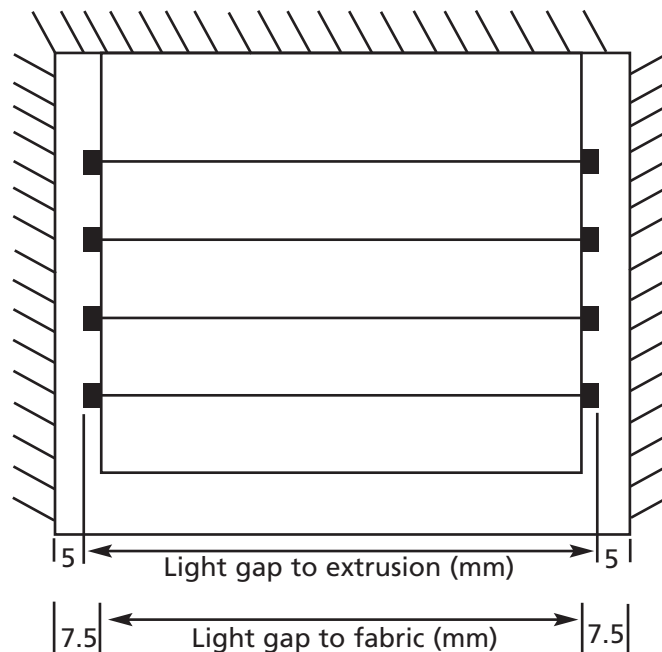
2. Different Drop



Note: Different panel sizes.

Note: Butting blinds. Your customers should be made aware that there maybe up to 5mm variation in the alignment of aluminium extrusions.

LIGHT GAPS



Note: Butting blinds. Although there will be a 5mm light gap between end-caps the gap between the fabrics will total 10mm.

INSTALLATION INSTRUCTIONS

TOOLS REQUIRED

- Steel measuring tape
- Carpenter's level
- Power or battery drill and bits
- Flat head and Phillips head screwdrivers

LOCATE PRE DRILLED ROUT HOLES

This headrail has pre-drilled rout holes.

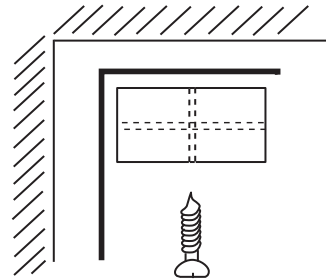
REVEAL (USING SCREWS)

Hold the Roman Shade inside the window frame.

Note: You may need to use washers or packing to ensure level.

Screw through the pre-drilled fitting holes in the headrail: into the top of the reveal.

You have a 30mm slot in the headrail to allow some flexibility in positioning the blind.

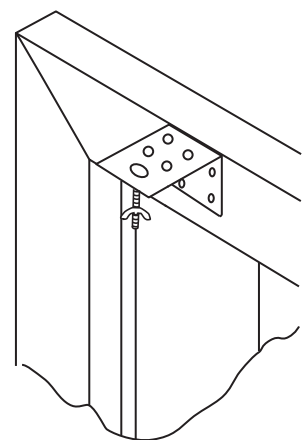


FACE FIT

(OUTSIDE MOUNT USING STANDARD BRACKETS)

The standard installation brackets may be Reveal (inside the window frame) or Face (outside the window frame) mounted. In all cases, level mounting is critical to the operation of the shade (use a carpenter's level).

Hold the Roman Shade on the face of the window and mark the position of the brackets to align with the pre-drilled holes in the headrail. Attach the brackets with the screws provided (2 per bracket for face fit) ensuring all brackets are in line and level. You have a 30mm slot in the headrail of the blind, to allow for some sideways movement to position the blind evenly on the window. A plastic sleeve fits over the bracket screw to prevent cords freying.



INSTALLATION INSTRUCTIONS

Simply slip the headrail on to the front screw of the bracket, push up. The headrail can then be secured by placing the washer over the front screw of the bracket and tightening the wing nuts. Ensure the plastic sleeve fits over the bracket screw.

Please note: some fabrics require special care and handling. It is recommended that cotton gloves be used – especially when handling Extraflocke (blockout) and all light coloured fabrics.

BRICK OR RENDERED SURFACES

Warning: Ensure you drill no closer than 25mm from the edges of these surfaces as you may chip or break out the brick or render.

FIXING TO CLEAR HANDLES, ARCHITRAVE ETC

If needing to pack out from the window to clear handles, locks, architraves etc., use a full width piece of timber as this is more stable than individual pieces of timber and you can fix the brackets to the timber in any position.

OPERATION

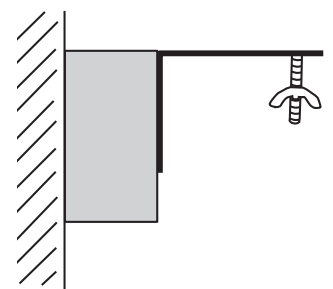
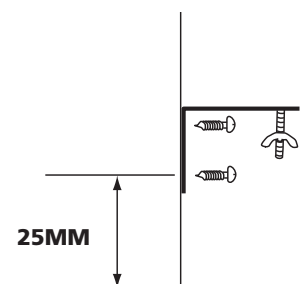
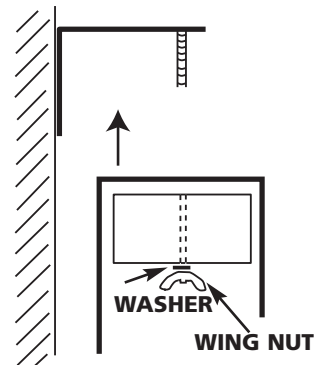
Raising and lowering of blind:

To raise, pull the lift cord down together and towards the centre of the blind. To lock off in any position, simply move the cord to the outer edge to engage the cordlock.

To lower, simply pull the cords towards the centre of the blind together and gently lower.

CARE & CLEANING

Roman Blinds are durable but periodic cleaning is recommended to help keep the blind looking like new. Light dusting with a feather duster is all that is needed, or you may use a damp sponge to wipe off dirt.



FRQUENTLY ASKED QUESTIONS

WILL THE BLIND SETTLE AFTER INSTALLATION?

Roman Blinds have extruded aluminium battens for folding of the blind. When the blinds are installed, some settlement occurs as the weight of the blinds pulls any excess fabric through the extrusion, thus allowing some settling of the drop after installation. This settlement may vary from blind to blind depending on the drop and number of extrusions.

WILL THE FABRIC FADE?

Normal fading is unfortunately a natural occurrence due to the harsh UV rays of the sun. The addition of UV stabilisers in the fabric assists to combat this problem, but over time some colour change is to be expected. This is not cause for complaint.

FOR BUTTING BLINDS (OR BLINDS IN THE SAME ROOM) WILL THE PANEL SIZES BE THE SAME?

The panel sizes will only be the same size if the drops of the side by side blinds are equal.

WHAT WARRANTY APPLIES TO THIS PRODUCT?

This product will be sold with the standard NZWS factory warranty.

CAN I MOTORISE A ROMAN BLIND?

Yes. Motorised Roman Blinds are only available with a VB50 headrail.

HOW DO I CALCULATE THE PANEL SIZE?

The top panels will always equal 280mm. The other panels equal

$(\text{drop} - 280) / (\text{no. of panels} - 1)$.

Refer to panel chart